

Chapter 12

Abstract Data Type

OBJECTIVES

After reading this chapter, the reader should be able to:

- Understand the concept of an abstract data type (ADT).
- Understand the concept of a linear list as well as its operations and applications.
- Understand the concept of a stack as well as its operations and applications.
- Understand the concept of a queue as well as its operations and applications.
- Understand the concept of a tree as well as its operations and applications.
- Understand the concept of a graph as well as its operations and applications.

12.1

BACKGROUND



The concept of abstraction means:
1. You know what a data type can do.
2. How it is done is hidden.

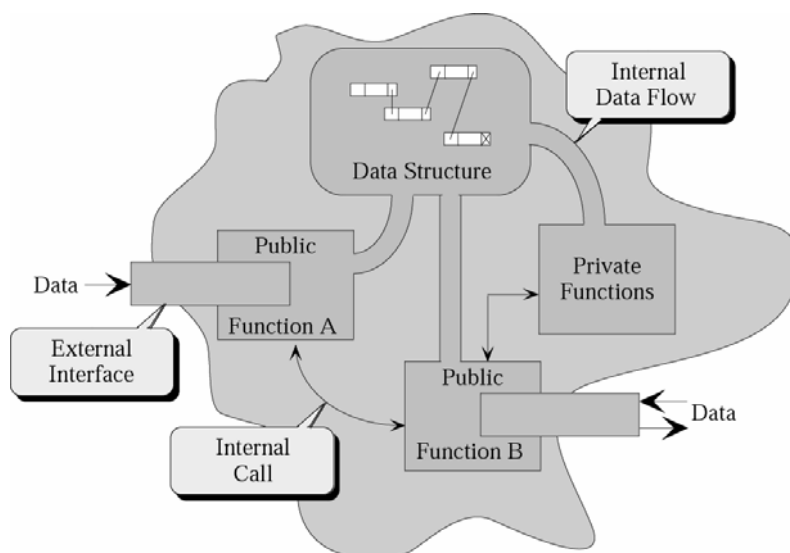


Abstract Data Type

- 1. Declaration of data**
- 2. Declaration of operations**
- 3. Encapsulation of data and operations**

Figure 12-1

Model for ADT



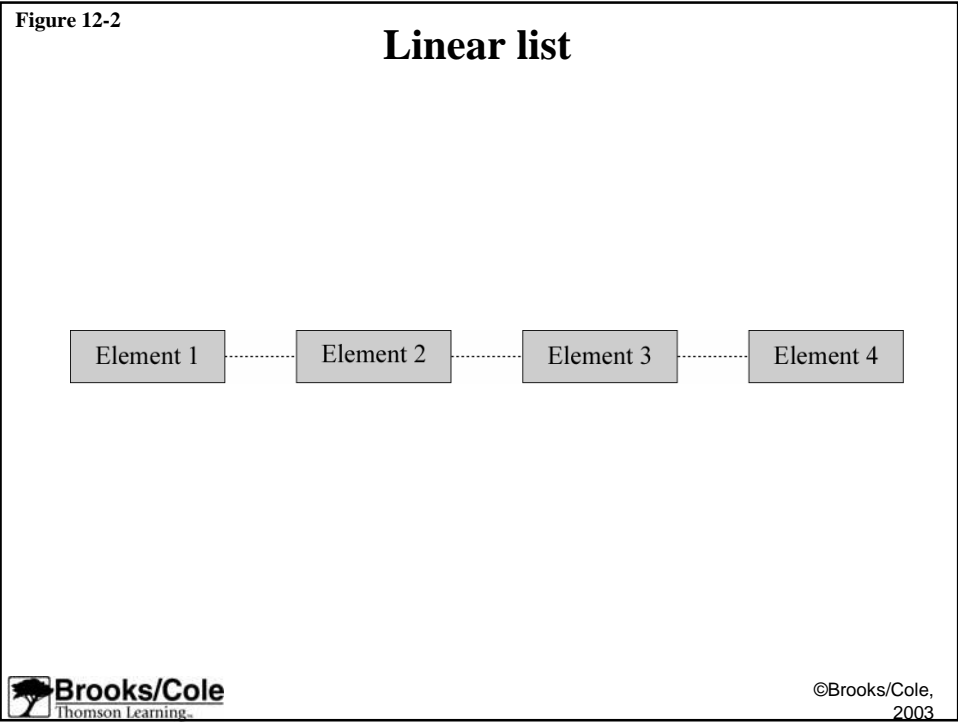


Figure 12-3

Categories of linear lists

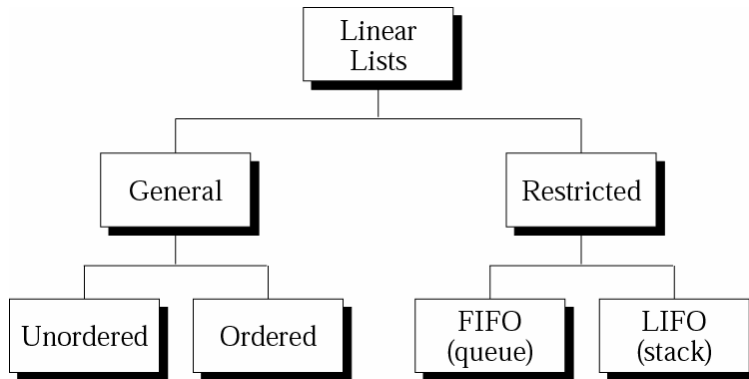


Figure 12-5

Deletion from a linear list

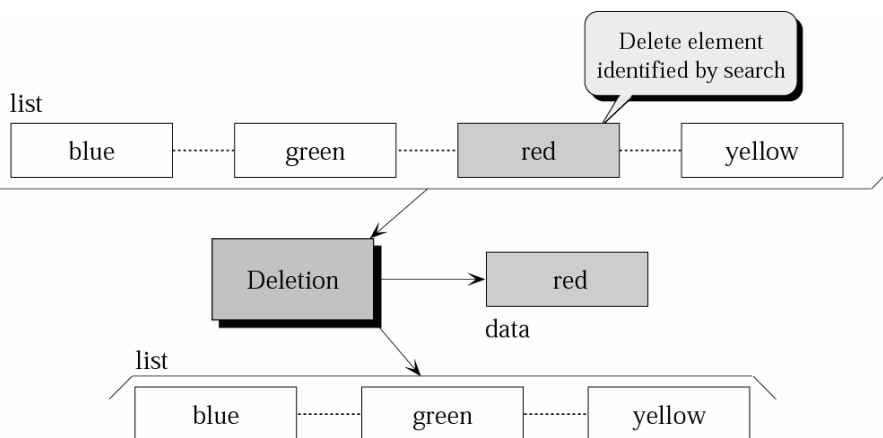


Figure 12-6

Retrieval from a linear list

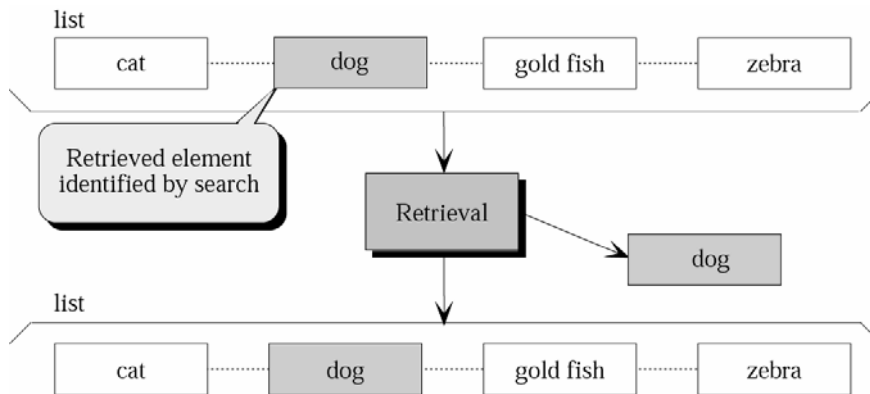
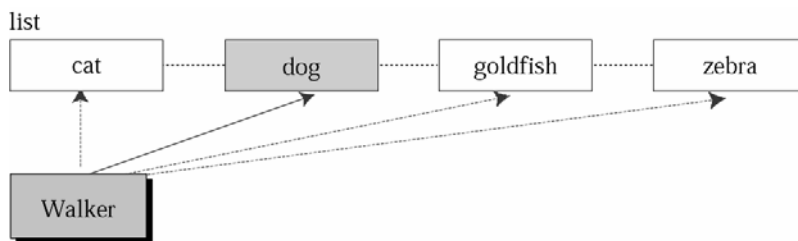


Figure 12-7

Traversal of a linear list

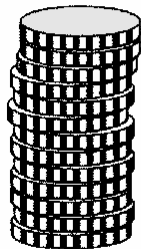


12.3

STACKS

Figure 12-8

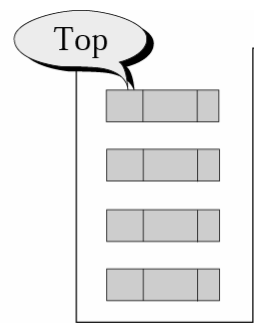
Three representations of a stack



Stack of Coins



Stack of Books



Computer Stack

Figure 12-9

Push operation in a stack

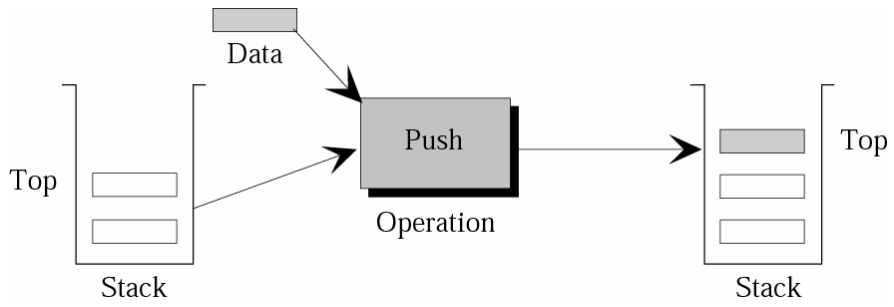
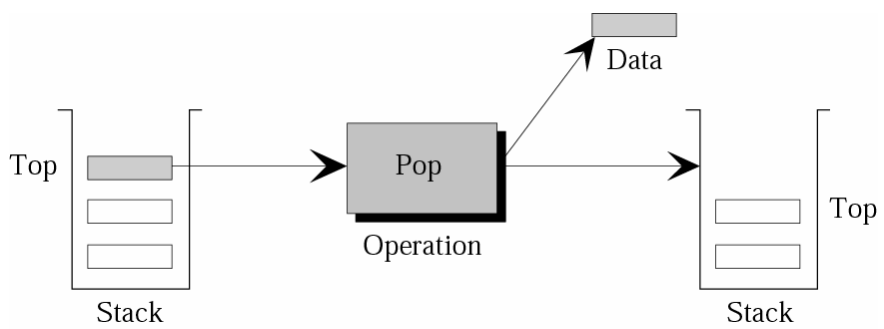


Figure 12-10

Pop operation in a stack



Example 1

Show the result of the following operations on a stack S.

push (S, 10)

push (S, 12)

push (S, 8)

if not empty (S), then pop (S)

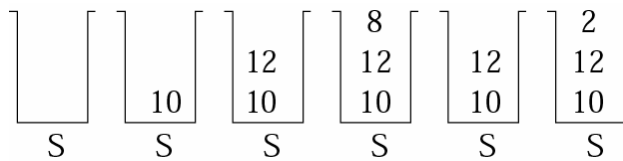
push (S, 2)

Solution

See Figure 12.11 (next slide).

Figure 12-11

Example 1



12.4

QUEUES

Figure 12-12

Queue representation

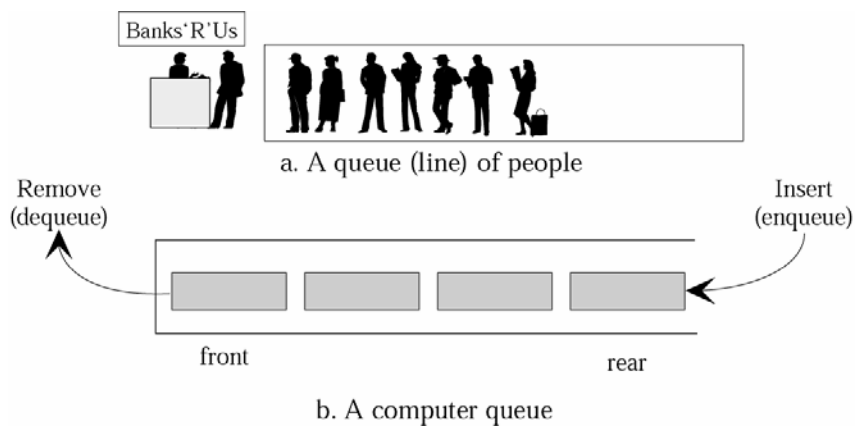


Figure 12-13

Enqueue operation

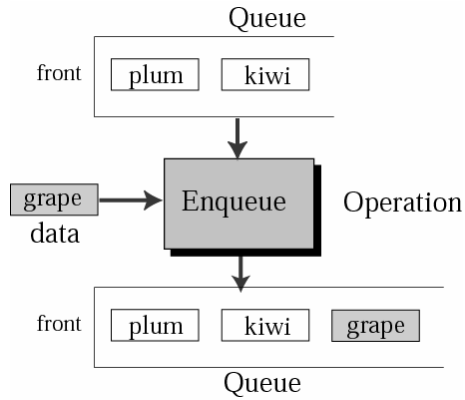
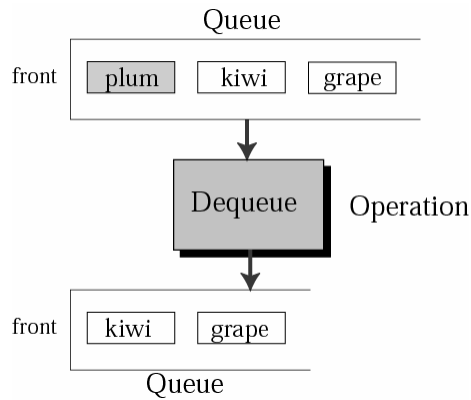


Figure 12-14

Dequeue operation



Example 2

Show the result of the following operations on a queue Q.

enqueue (Q, 23)

if not empty (Q), *dequeue* (Q)

enqueue (Q, 20)

enqueue (Q, 19)

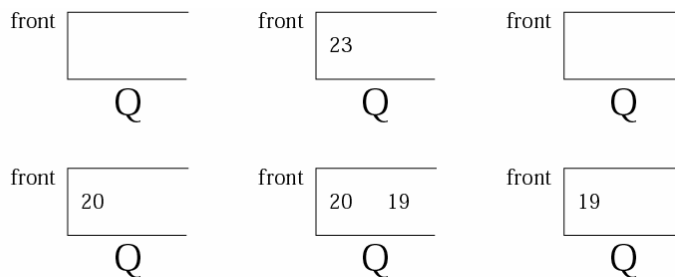
if not empty (Q), *dequeue* (Q)

Solution

See Figure 12.15 (next slide).

Figure 12-15

Example 2



12.5

TREES

Figure 12-16

Representation of a tree

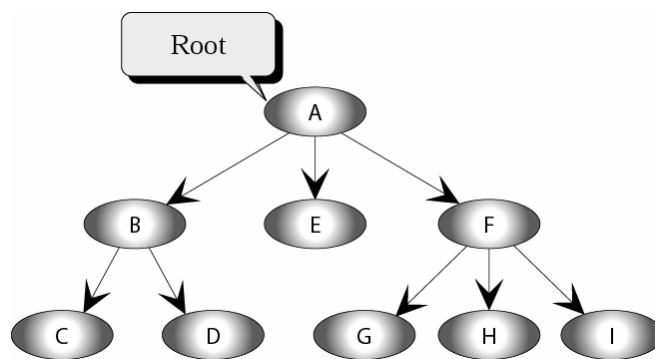
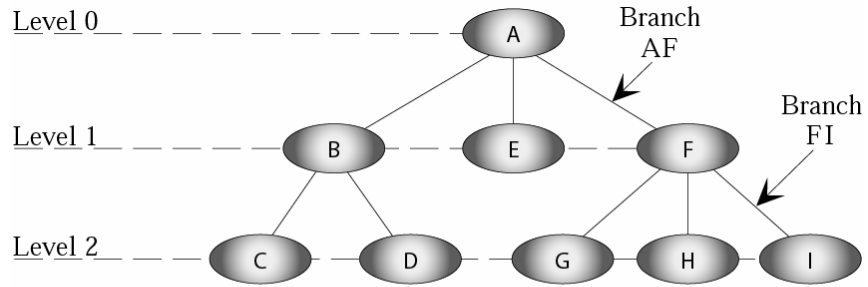


Figure 12-17

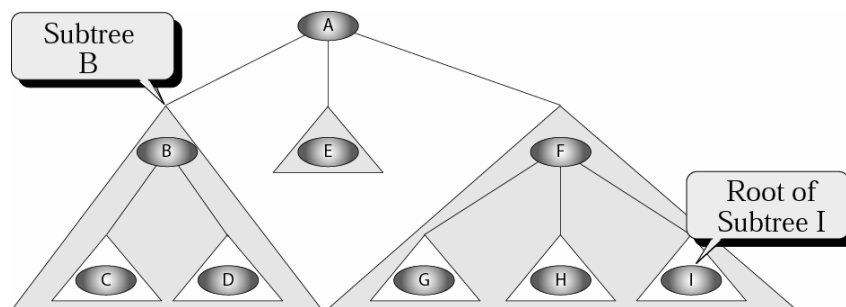
Tree terminology



Parents:	A, B, F	Leaves:	C, D, E, G, H, I
Children:	B, E, F, C, D, G, H, I	Internal nodes:	B, F
Siblings:	{B, E, F}, {C, D}, {G, H, I}		

Figure 12-18

Subtrees



12.6

BINARY TREES

Figure 12-19

Binary tree

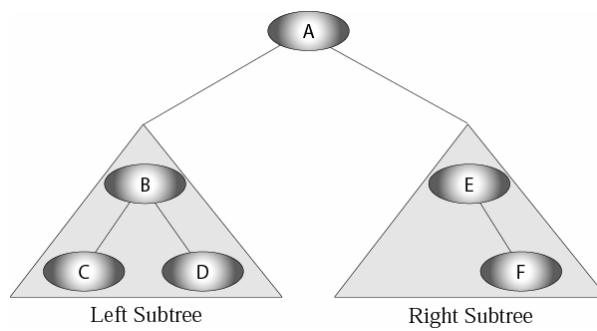


Figure 12-20

Examples of binary trees

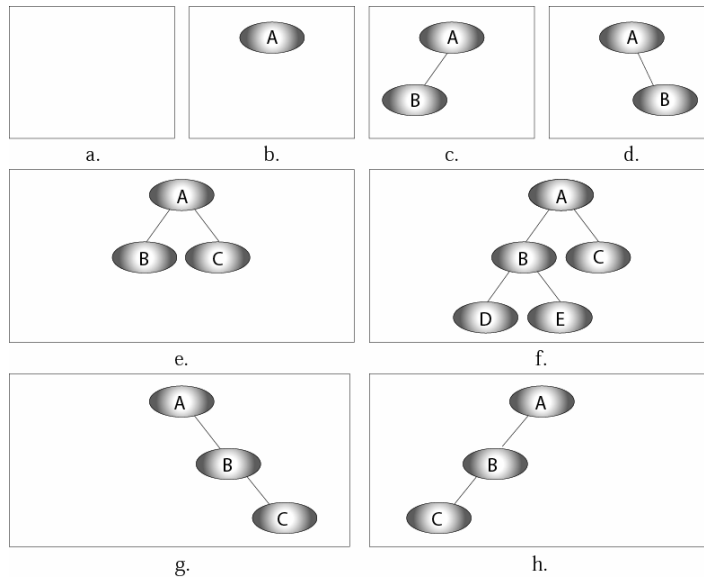


Figure 12-21

Depth-first traversal of a binary tree

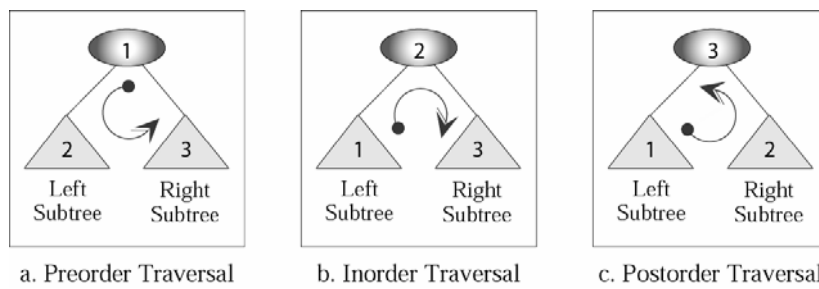


Figure 12-22

Preorder traversal of a binary tree

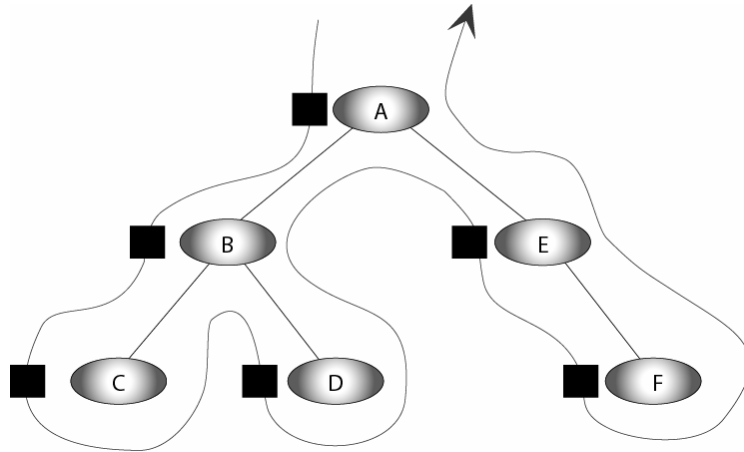


Figure 12-23

Inorder traversal of a binary tree

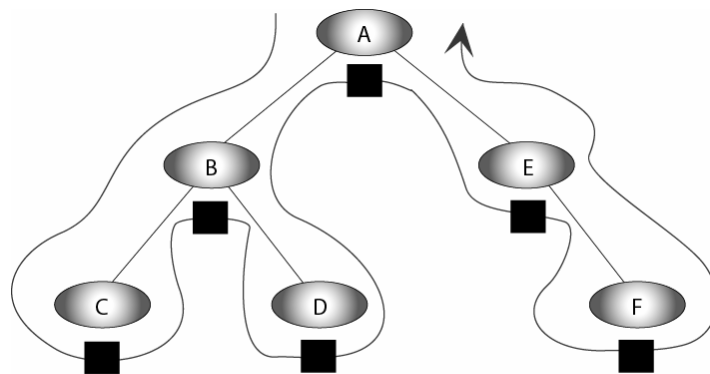


Figure 12-24

Postorder traversal of a binary tree

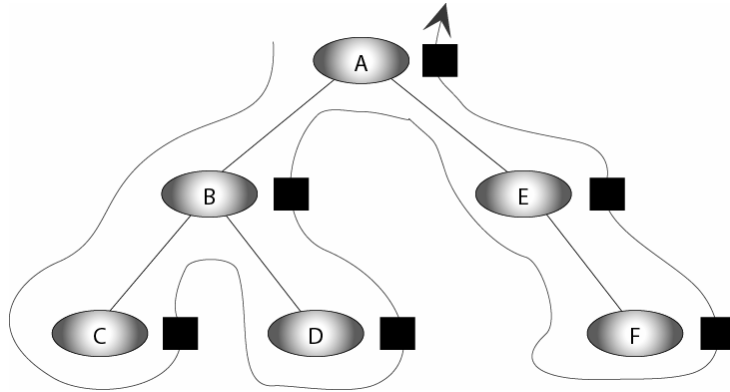


Figure 12-25

Breadth-first traversal & Depth-first traversal of a binary tree

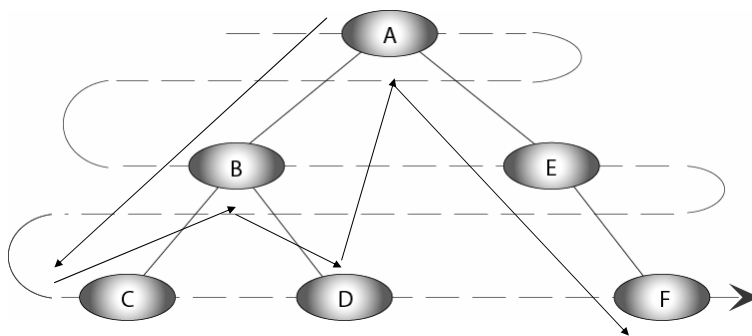
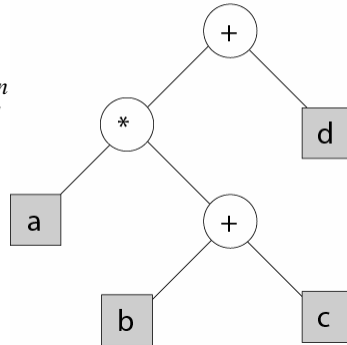


Figure 12-26

Expression tree

a * (b + c) + d

*Leaf node: operand
Internal: operators
Subtree: subexpression
Use inorder traversal*



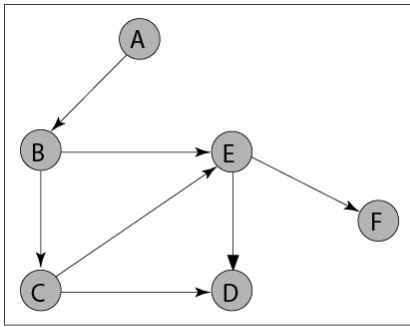
12.7

GRAPHS

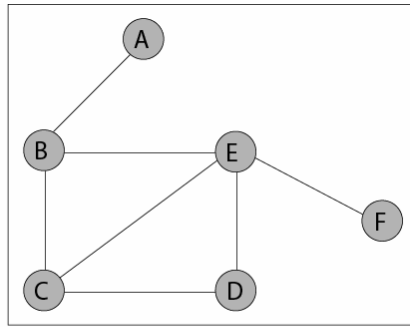
Figure 12-27

Directed and undirected graphs

Graph: $G=\{V,E\}$ V : vertices, E : edges



a. Directed Graph



b. Undirected Graph

Figure 12-33

Depth-first traversal of a graph

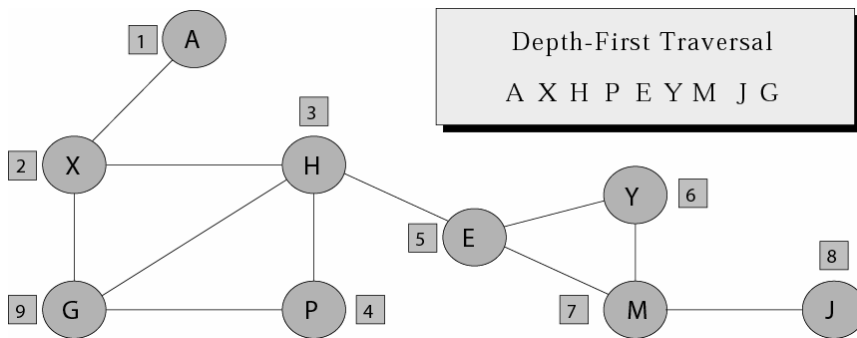


Figure 12-34

Breadth-first traversal of a graph

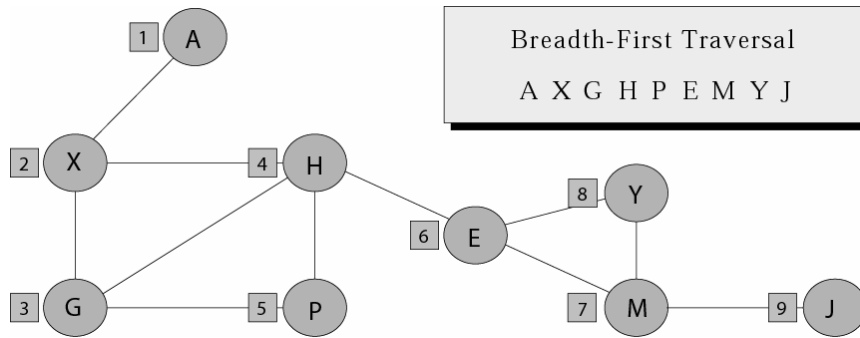
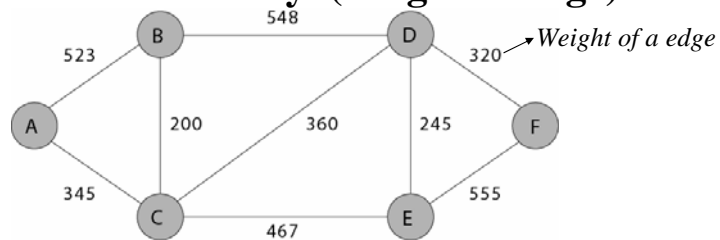


Figure 12-35: Part I

Graph implementations Use array (#edges is large)



A
B
C
D
E
F

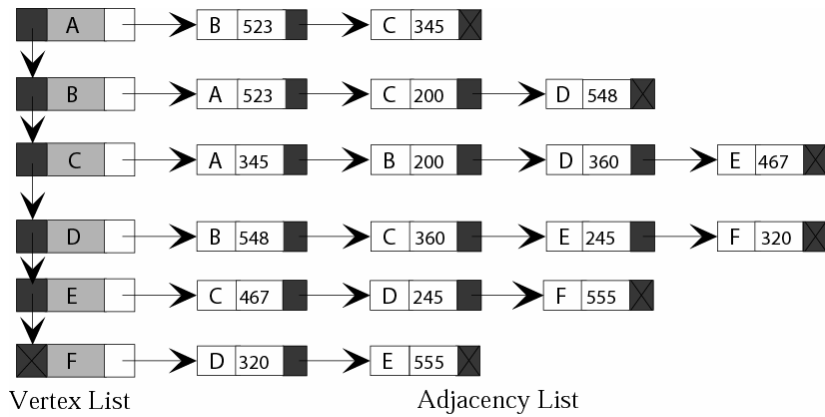
Vertex Array

	A	B	C	D	E	F
A	0	523	345	0	0	0
B	523	0	200	548	0	0
C	345	200	0	360	467	0
D	0	548	360	0	245	320
E	0	0	467	245	0	555
F	0	0	0	320	555	0

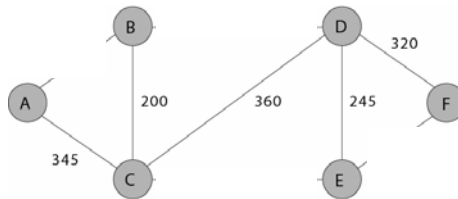
Adjacency Matrix

Figure 12-35: Part 2

Graph implementations Link list (#edges is large)



Minimum Spanning Tree



Spanning tree: A tree that contains all the vertices in the graph.

Min. spanning tree: A spanning tree with min. weight.

Applications:

Example: The shortest length of cable to connect all computers.